

## Those Tantalising Two's (part1)

### 1. Weak two openings

Opening bids of 2S, 2H or 2D are mini preemptive and require..

6-10 hcp, a 6 card suit with Q, and 10 or better and no outside 4 card major.

#### **Responding to a weak two.**

Raise to 3 level a further pre-empt..not invitational

Raise to 4 level further pre-empt or to play

New suit a good 5 card suit with 16+ pts

2NT Ogust see below

Your partner may want to know both your strength and your suit holding

A good way of finding this out is to bid 2NT ( Ogust convention )

2H

2NT

3C min hand weak suit, 3D min hand strong suit

3H max hand weak suit, 3S max hand strong suit

#### **Defending against a weak two**

There are many systems in place e.g Lebensohl, Hackett etc but it is probably best to take a fairly simple approach i.e.

Double is for takeout and shows 16+ points

A suit bid shows a good 5+ card suit with an opening hand

A bid of 2NT shows an opening hand with good stops in the opponents bid suit.

Partner then uses this information and bids accordingly

### 2. The strong 2C opening

The 2C opening is probably best used as a game force i.e. bidding MUST continue until a game is reached. The requirements are any hand that has 9 playing tricks or 4 or less losers.

**Responding to 2C opening**....there are several methods ....e.g.

(a) Weak 2D response.....

2C

2D... 0-7pts all hands, 2NT 8+ pts no 5 card suit

2H 2S 8+pts with a 5+ suit, 3C 3D 8+ pts with 5+ suit

(b) Controls response...responder shows controls with A=2 and K=1 as follows

2C

2D=0 or 1control, 2H=2 controls, 2S=3 controls, 2NT=4 controls etc

